

HUMAN INGENUITY LEARNING EXPECTATIONS

AoI QUESTIONS

*Why and how do we create?
What are the consequences?*

AWARENESS	MYP 2 Learning Expectations	MYP 3 Learning Expectations	MYP 4 Learning Expectations	MYP 5 Learning Expectations
<p>KEY QUESTIONS</p> <p>Why do humans create, develop or change products or solutions?</p> <ul style="list-style-type: none"> • How and why do products or solutions change over time? • How do we celebrate human endeavor and achievement? 	<ul style="list-style-type: none"> • the meaning of “ingenious” • a range of systems, solutions and products 	<ul style="list-style-type: none"> • the meaning of “ingenious” • a range of systems, solutions and products • how systems or products develop and change over time 	<ul style="list-style-type: none"> • the meaning of “ingenious” • a range of systems, solutions and products • the processes involved in innovation, creation, development and change • how systems or products develop and change over time 	<ul style="list-style-type: none"> • the meaning of “ingenious” • a range of systems, solutions and products • the processes involved in innovation, creation, development and change • the individual desire to create, develop or change things • how systems or products develop and change over time

REFLECTION	MYP 2 Learning Expectations	MYP 3 Learning Expectations	MYP 4 Learning Expectations	MYP 5 Learning Expectations
<p>KEY QUESTIONS</p> <ul style="list-style-type: none"> • What are the consequences of creating? • How can I make responsible choices based on my understanding? • What impact have creations had on individuals, society and the world? • What future developments can I foresee? 	<ul style="list-style-type: none"> • a range of systems, solutions and products 	<ul style="list-style-type: none"> • the impact of innovation and creation on individuals, communities, societies and the world • a range of systems, solutions and products 	<ul style="list-style-type: none"> • the impact of innovation and creation on individuals, communities, societies and the world • the products of innovation, creation and development in context • a range of systems, solutions and products 	<ul style="list-style-type: none"> • the impact of innovation and creation on individuals, communities, societies and the world • the products of innovation, creation and development in context • how subjects have “ways of thinking” • a range of systems, solutions and products

ACTION	MYP 2 Learning Expectations	MYP 3 Learning Expectations	MYP 4 Learning Expectations	MYP 5 Learning Expectations
<p>KEY QUESTIONS</p> <ul style="list-style-type: none"> • What are my challenges and what solutions can I come up with? • How can I have a personal involvement as an innovator, creator and developer? • How can I use my thinking in one subject to help me in another? 	<ul style="list-style-type: none"> • create solutions and products to solve own and others’ problems • think creatively. 	<ul style="list-style-type: none"> • create solutions and products to solve own and others’ problems • think creatively. 	<ul style="list-style-type: none"> • create solutions and products to solve own and others’ problems • think creatively. 	<ul style="list-style-type: none"> • create solutions and products to solve own and others’ problems • think creatively.

